PACIFIC RIM: SHATTERDOME STRIKE

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// SC Q1 //
EXT. PPDC CIBUBUR WATCHTOWER

Standing as a beacon among the cityscape of Trans Studio, Cibubur's Sci-Fi street is the functional architecture styling of the PAN PACIFIC DEFENSE CORPS (PPDC) WATCHTOWER. A striking building that proudly features the PPDC logo. Banners hang on poles outside of the building proclaiming that today is the official commissioning ceremony of the PPDC's first MARK VII Jaeger, STORM GARUDA. It is a celebratory day as all are welcome inside to experience first-hand what it is like to pilot a Mark-VII Jaeger.

// SC Q2 //
INT. LOBBY — PPDC CIBUBUR WATCHTOWER

Guests enter through large doors and into the watchtower. LARGE BANNERS with the image of STORM GARUDA, the world's first Mark VII Jaeger, hang throughout the lobby celebrating its commissioning day, happening today at the JAKARTA SHATTERDOME. Posters showcasing the Honor Guard Jaegers on hand for today's commissioning ceremony are also on display here (GIPSY AVENGER, NOVEMBER AJAX, SABER ATHENA, and BRACER PHOENIX).

// SC Q3 //
INT. MAIN EXHIBIT — PAN PACIFIC DEFENSE CORPS HALL OF HEROES

Visitors queue their way through the many exhibits on display in the hall. It is a crash course to the world of Pacific Rim presented through PRINTED PROPAGANDA.

One wall covers the history of K-Day, and the Kaiju War. A graphic explanation of the Serizawa Scale, and the dangers related to Kaiju.

Moving on there is a large map illustrating the location of the first breach, and a timeline of the various significant battles fought by the PPDC. Each battle is detailed with information about the defending Jaeger Strike Group and attacking Kaiju sent through the breach.

Another area of the main exhibit there are detailed exhibits of past Jaegers. Starting with the Mark I's and progressing to the MARK VI's as you walk further into the space. Each Jaeger has curated memorabilia such as ground crew jumpsuits, Ranger helmets, etc.

In addition to the exhibits the hall is set up to prepare guests to experience what it is like to pilot the fleet's newest Jaeger, STORM GARUDA. Banners celebrating STORM GARUDA hang on either side of a set of blast doors reading, "CELEBRATE STORM GARUDA LAUNCH DAY!" Above the doors a sign reads PPDC JAEGER SIMULATOR. To the side of the door propaganda style posters featuring a heroically posed Storm Garuda and reads, "JAEGER PILOTS WANTED! JOIN THE RANGER CORPS TODAY!"

// SC O4 //

INT. JAEGER SIMULATOR (PRE-SHOW ROOM) - RECREATION OF DRIFT ROOM

Once visitors pass through the blast doors they find themselves in a PPDC Drift Room, complete with a functioning PPDC WAR CLOCK mounted on the side wall. There are four rows of six divided by railings. Above the rows there are two video monitors again displaying the PPDC logo. The text below the logo reads, "CIVILIAN JAEGER SIMULATOR. PROFILE: MARK VII / STORM GARUDA."

Once the guests have all entered the Drift Room the pre-show media begins on the monitors.

BEGIN MEDIA
- STORM GARUDA
SIZZLE

We open with the PPDC A.I. speaking over a montage of action shots of Jaegers from the first two films. A brief recap of PPDC history to get the uninitiated up to speed, if you will.

PPDC A.I. (V.O.)

What is a Jaeger? A Jaeger is the pinnacle of human invention. When the monsters came, we did not wait for heroes to fall from the sky to save us. We saved ourselves. Innovation is our superpower. What is a Jaeger? It's you, times a thousand! Tall as a mountain, with a beating heart that burns as bright as the sun. Enabling us all to become the most heroic versions of ourselves.

End on a shot of a Jaeger finishing a Kaiju / group shot of Jaegers posing heroically.

SMASH TO BLACK.

Part car commercial, part Apple product reveal, the narrator speaks over close-up beauty shots of the shiny curves and sleek angles of the PPDC's newest Mark-7 Jaeger — STORM GARUDA. The shots transition further out of close-up, until finally revealing the full body of the world's newest titanic hero.

PPDC A.I. (CONT'D)

Now the next evolution of PPDC technology has arrived — with Storm Garuda, the world's first ever Mark-7 Jaeger! A towering beacon that fills the sky with the blinding light of hope when darkness falls. Powered by the hearts and minds of humans who bravely stand atop the shoulders of giants, to wield the mighty sword of humanity's strength in the face of global extinction.

CUT TO:

Montage of Garuda moving with great speed and agility showing off her weapons and combat skills, making short work of a Kaiju with deadly precision in the process.

PPDC A.I. (CONT'D)

Strength meets grace with agility and steel, armed with the next generation of weapons to strike like a storm of lightning! Dual plasma chain swords. Elbow Rockets 3.0. Anti-Kaiju Missile Launchers. And introducing a revolutionary new achievement in tactical Jaeger combat: The Echo-Swarm! An armada of remote surveillance drones to enhance pilot awareness in the battlefield like never before!

Prepare yourself. A storm is approaching on the horizon. When two human minds become one unstoppable force of nature...they become Storm Garuda! Launching today at Trans Studio, Cibubur!

Heroic music swells. We end on a shot of Garuda standing valiantly atop a pedestal with her name glistening in giant metal letters. Dual plasma chain swords drawn and at the ready, glowing at her sides. As the narration concludes, Garuda slices through the metal letters of her name, revealing a shot of the simulator attraction logo.

END MEDIA
- STORM GARUDA
SIZZLE

As the "pre-show" media plays LOW RUMBLES can be heard. The rumbling becomes more frequent as the pre-show continues to play. The CREAKS AND RUMBLES get LOUDER AND LOUDER! Just then a LOUD CRASH, the room GOES DARK, and the ROOM SHAKES. We HEAR; the ROAR of a KAIJU. Then EMERGENCY LIGHTS FLICKER struggling to come on, as the room flashes between darkness and light.

P.A. SYSTEM (V.O.)

THIS IS THE KAIJU EMERGENCY ALERT SYSTEM, PLEASE EVACUATE THROUGH THE NEAREST EMERGENCY EXIT. THIS IS NOT A DRILL, KAIJU ATTACK IS IMMINENT. PLEASE EVACUATE TO THE NEAREST ANTI-KAIJU SHELTER. I REPEAT, KAIJU ATTACK IS IMMINENT.

(repeating)

Another VIOLENT QUAKE RATTLES THE FLOOR, we HEAR; a LOUD CRASH. Suddenly, the room is BATHED IN RED LIGHT EMITTING FROM THE EMERGENCY LIGHTS. The LIVE FEED MONITORS ERUPT IN STATIC. A LARGE CRACK APPEARS running across the front of the Ready Room walls. The SOUND of KLAXON ALARMS are heard as evacuation orders 'repeat' over the P.A. system. The PRE-SHOW MONITORS FLICKER TO LIFE, the PPDC LOGO APPEARS ON THE SCREENS backed by color bars, and the words, "KAIJU EMERGENCY ALERT SYSTEM: BREACH DETECTED" flashing.

P.A. SYSTEM (V.O.)

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(repeating)

A PPDC RANGER rushes into the room to take charge of the evacuation effort. He is assisted by the RIDE ATTENDENTS. He immediately begins directing people in the simulator queue to exit the room through the emergency exits.

PPDC RANGER

All right ladies and gentlemen, we need to evacuate to the nearest Anti-Kaiju Shelter. We have evacuation vehicles waiting downstairs. This is not a drill! Let's move!

The POUNDING AND SHAKING continues, as do the ALARM and EVACUATION ORDERS. The PPDC WAR CLOCK RESETS, the NUMBERS FLASH BACK TO ZEROES and a new countdown begins...

// SC Q5 //
INT. PPDC SERVICE CORRIDORS

The PPDC RANGER escorts and hurries the group of riders through the corridors.

PPDC RANGER

This way, do not panic. Move quickly and orderly to the evacuation area. We'll have to make our way to the loading dock through here.

As the guests move forward, the PA System continues to announce warnings.

P.A. SYSTEM (V.O.)

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(repeating)

Guests MOVE THROUGH PPDC SERVICE CORRIDORS. Emergency lighting is activated as rotating lights signal the ongoing disaster. Various PPDC labeled items are strewn about and the corridors are in disarray from the attack.

The chaos from the attack continues, with EVERY THUD or BOOM, the FLOOR VIBRATES, the BOXES SHAKE and RATTLE, while the lights struggle to remain on.

// SC Q6 //
INT. PPDC MESS HALL — KITCHEN

Guests pass a PPDC MESS HALL KITCHEN. The room is in SHAMBLES from the attack. FOOD AND DRINK SIT UNPREPARED. Ice cream tubs are left out with various toppings scattered across table. As lights fade up and down A TELEVISION SET plays the "local" news from the attack.

NEWS ROOM ON SCREEN/PRE-SHOW VIDEO/ NEWS ANCHOR REPORT (A 2 MINUTE MEDIA LOOP):

TRANS 7 NEWS ANCHOR (commentating 'live' on the television screen)

...reports of at least two Kaiju in the Jakarta area... wait a minute... we're getting new details in right now... a third Kaiju has just emerged from the sea and is heading inland to join the two Kaiju already wreaking havoc across the city. The PPDC have issued an emergency evacuation order, and are instructing all civilians in the area to report to the nearest anti-Kaiju shelter immediately...

The broadcast begins to break up, the signal scrambled with static and white noise...

TRANS 7 NEWS ANCHOR (CONT'D) ...Officials report that the Kaiju attack seems to be focused towards the outlying suburbs of Jakarta. The PPDC is dispatching the Jaeger NOVEMBER AJAX to engage the Kaiju before it reaches Tran Studio, Cibubur.

The television screen fills with static once more, the broadcast struggling to keep its signal going.

TRANS 7 NEWS ANCHOR (CONT'D) ...as the Kaiju continue their rampage across the city, reports are coming in that the damage to Tran Studio is astronomical... Visitors who were on hand to celebrate the launch of the PPDC's first Mark-7 Jaeger, STORM GARUDA, are currently being evacuated.

The lights in the breakroom brown out as low frequency 'thuds' can be heard coming from somewhere outside.

TRANS 7 NEWS ANCHOR (CONT'D)
The PPDC has just released new intel on
these deadly inter-dimensional beasts that
are exhibiting elemental powers unlike
anything we've ever seen emerge from The
Breach. A Kaiju code-named THUNDERHEAD that
discharges deadly electrical (MORE)

TRANS 7 NEWS ANCHOR (CONT'D) energy. FERNO, a mobile, fire-breathing volcano. And TUNDRA, a Kaiju with the roar of an ice storm capable of freezing anything in its tracks.

The PPDC also announced that the Jaeger strike team of GIPSY AVENGER, BRACER PHOENIX, and SABER ATHENA has been dispatched to help defend the greater Jakarta metro area from this unprecedented Kaiju onslaught.

PPDC RANGER
We've got to get going, let's move!

The PPDC Ranger holds the door open and urges the group of evacuees through a door leading to more service areas of the facility.

P.A. SYSTEM (V.O.)
THIS IS THE KAIJU EMERGENCY ALERT SYSTEM,
PLEASE EVACUATE THROUGH THE NEAREST
EMERGENCY EXIT. THIS IS NOT A DRILL, KAIJU
ATTACK IS IMMINENT. PLEASE EVACUATE TO THE
NEAREST ANTI-KAIJU SHELTER. I REPEAT, KAIJU
ATTACK IS IMMINENT.
(repeating)

// SC Q7 / SC 01 //
INT. PPDC — SERVICE STAIRS / LOADING DOCK - RIDE LOAD

Heading down the service stairs, guests circle around crane that moves munitions and other goods through the facility. Munition magazines and other military like items are stacked PPDC marked containers in the loading dock. At the bottom of the stairs guests exit through a roll-up door and we make their way towards the loading dock.

Self-guided six passenger PPDC ESCAPE CONVOY VEHICLES (ECV's) roll in and out of the loading dock at a steady pace. The PPDC Ranger hands the guests off to the PPDC FILED TROOPERS (ride operations employees) overseeing the escape convoy.

PPDC FIELD TROOPERS

(to the guests)

RIGHT THIS WAY! GET ON BOARD THE ECV! STRAP IN, AND PUT ON YOUR SAFETY GOGGLES!

Once seated aboard the ECV, the vehicle is dispatched. We are greeted by PAN PACIFIC DEFENSE CORPS LOCCENT (Local Command Center) MISSION CONTROL, communicating with us via on-board audio.

BEGIN RIDE

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

TS convoy, this is Jakarta Shatterdome LOCCENT Mission Control. Immediate evacuation is required. Extraction point is the Jakarta Shatterdome. Auto-pilot engaged. Route is clear. Let's roll.

// SC 02 //

INT. LOADING DOCK STORAGE ROOM - NIGHT

Our vehicle speeds away from the load station and into the warehouse where we see COLLAPSED SHELVING and TRANS STUDIO MERCHANDISE are spilled across the warehouse floor. We turn a corner to avoid crashing through a pile of debris and we see NOVEMBER AJAX'S hand has crashed through the ceiling and wall of the warehouse. Electrical sparks flicker in the knuckle-pods of its "Tazer Fist." Its hand has dragged a giant piece of the boomerang rollercoaster into the warehouse. Our path is blocked by the track and the fallen hand of the Jaeger.

PPDC A.I. (V.O.)

(COMMS)

DETOUR! DETOUR!

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

What the...? November Ajax?! Mayday! Mayday! November Ajax is down! I repeat, November Ajax is DOWN!

PPDC A.I. (V.O.)

(COMMS)

Recalculating escape route...

Our vehicle SPINS OUT as we MOVE FORWARD looking for an escape route when we HEAR; the CLINKETY-CLANK of a rollercoaster car. Suddenly, we SEE; A ROLLER-COASTER VEHICLE CAREENING DOWN A COLLAPSED PIECE OF TRACK AND HEADING STRAIGHT FOR US!

CHIEF LOCCENT OFFICER (V.O.) (Shouting over COMMS)
Look out! Give me the controls!

PPDC A.I. (V.O.)

(COMMS)

AUTO-PILOT DISENGAGED.

The LOCCENT Tech takes over control of our vehicle then ACCELLERATES and SWERVES to avoid the mangled rollercoaster track. We DUCK THROUGH the FINGERS OF NOVEMBER'S HAND and see and hear her taser mechanism pulsating as we pull away into the exit of the loading dock looking out unto the city streets.

// SC 03 / MEDIA SEQUENCE 1 //
INT. LOADING DOCK EXIT — NIGHT (4D SET EXTENSION SCREEN)

BEGIN MEDIA SEQUENCE 1 - 3D FILM

We are about to EXIT the LOADING DOCK, through GIANT DOORS out onto the CITY STREETS OF JAKARTA. In front of us is ANOTHER ECV, full of evacuees. It races down the city street towards the PPDC EVACUATION TROOPERS who have cleared an escape route. They YELL and DIRECT THE CONVOY to come towards them.

PPDC EVACUATION TEAM This way, this way! Quickly.

The convoy vehicle ahead of us SPEEDS TOWARDS THE EVACUATION TROOPERS and their vehicles at the intersection. Just as it arrives at the intersection a Kaiju's (CODENAME: THUNDERHEAD) foot slams into the intersection without warning. It's massive body colliding with the buildings and sending debris falling into the intersection.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

KAIJU! MAYDAY! We have contact in the intersection, codename: THUNDERHEAD.

BRACER PHOENIX RANGERS (V.O)
(HORN BLAST)

Bracer Phoenix intercepting target!

The monster quickly whips around, twists around to engage as BRACER PHEONIX swiftly jumps into view down the long street, SMASHING INTO THUNDERHEAD.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Get him Bracer!

The two titans LOCK INTO BATTLE between the large city skyscrapers as the evacuation crew VEHICLES at their feet get TOSSED AROUND LIKE PEBBLES. Bracer Phoenix deploys her wrecking-ball MORNINGSTAR weapon, smashing into THUNDERHEAD'S skull and triggering lightning bolts from the creature's electrical cranium. As the massive battle ensues, the giants CRASH AND SMASH into the surrounding buildings sending GLASS, BRICK AND MORTAR FLYING EVERYWHERE. The debris begins flying down the street past our heads. We FEEL the WHOOSH OF AIR as the large pieces fly all around us.

PPDC A.I. (V.O.)

(COMMS)

Detour Alert! Re-routing to...

Before the EVC ahead of us can react to the situation it too is caught up in the fight as the KAIJU TAIL SMACKS THE VEHICLE and it is HURLED TOWARDS US and OVER OUR HEADS nearly hitting us.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

INCOMING!!! EVERYBODY GET DOWN!

There is a LOUD CRASH behind us, as other LARGE PIECES OF DEBRIS from the fight come HURTLING TOWARDS US. One of the PPDC Evacuation Troop Transports HITS OUR VEHICLE, and we go SPINNNING BACKWARDS. Onboard malfunction alerts are triggered by the collision.

END MEDIA SEQUENCE 1 - 3D FILM

Our TIRES SQUEAL as the VEHICLE SPINS to face the opposite direction. As we turn...

PPDC A.I. (V.O.)

(COMMS)

Critical system failure imminent. Abort. Abort.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

No, we need to keep moving.

// SC 04 //

EXT. COLLAPSED STORAGE BUILDING

We see that the CONVOY VEHICLE that flew overhead has CRASHED THROUGH the WALL of a collapsed building. The crashed vehicle's tail end protrudes overhead, its WHEELS STILL SPINNING, MECHANISMS SMOKING, and a FLICKER OF FLAMES from within the crushed building. The vehicle stutters forward...

PPDC A.I. (V.O.)

(COMMS)

Scanning...

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Scans report no casualties. ECV's computer and drive systems sustained damage.

We race forward under the crashed vehicle and into the ruined building through a collapsed wall.

// SC 04 (CONT'D) //
INT. COLLAPSED STORAGE BUILDING

There is FIRE which has been ignited by the crashed vehicle. The fire SPREADS through the warehouse. SPORADIC EXPLOSIONS OF FIRE and SKY-ROCKETING 55-GALLON BARRELS ERUPT all around us.

Our vehicle begins to sputter, and the onboard power becomes unstable as we limp forward through the warehouse. Then we SEE it:

BEGIN MEDIA SEQUENCE 2 - 3D FILM

// SC 04 (CONT'D) / MEDIA SEQUENCE 2 //
INT. COLLAPSED STORAGE BUILDING WALL WITH CITY STREET BEYOND
(4D SET EXTENSION SCREEN)

Something between the standing portions of the warehouse, the GLOWING APPARITION of a KAIJU (FERNO), a VOLCANIC-FIRE BEAST, peering through the gaps of the wood siding.

PPDC A.I. (V.O.)

(COMMS)

Drive Failure. System reboot required.

Our VEHICLE STOPS in the middle of all the chaos. We HEAR; LOUD BOOMS ALL AROUND US.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Sit tight. I'm rebooting the system now. We're getting massive Anterversal signatures in your area.

The VEHICLE SHUTS OFF as it re-boots. FERNO extends its lavalike glowing tendril tongue through the collapsed portions of the warehouse wall. Its tongue extends and unfurls waving through the air towards the guests.

The VEHICLE REBOOTS and begins to power-up.

PPDC A.I. (V.O.)

(COMMS)

Systems online. Drive power at ten percent.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Come on! Come on!

PPDC A.I. (V.O.)

(COMMS)

Drive power at twenty percent...

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Come on!

PPDC A.I. (V.O.)

(COMMS)

Drive power at thirty percent...

We HEAR A BIG BOOM!

CHIEF LOCCENT OFFICER (V.O.) (COMMS)
GOOD ENOUGH! PUNCH IT!

The ENGINE REVS and we SPIN away from the monster.

END MEDIA SEQUENCE 2 - 3D FILM

Our vehicle SPINS AROUND to escape the luminescent tendril only to face a warehouse ABLAZE IN FIRE. We HEAR; the MONSTER busting through the wall behind us.

CHIEF LOCCENT OFFICER (V.O.) (COMMS)

HANG ON!

We PUNCH IT, and LURCH FORWARD THROUGH THE RUBBLE towards another opening leading outside. As we SPEED FORWARD, a WALL OF FLAMES SPRINGS UP. We PUSH FORWARD and find ourselves back on the city streets of Jakarta.

// SC 05 / MEDIA SEQUENCE 3 //
EXT. FUTURISTIC JAKARTAN STREET — NIGHT (4D SET EXTENSION
SCREEN)

RACING AWAY we barrel into the DESERTED STREETS of a futuristic Jakarta. The street is lined with MODERN GLOWING NEON SIGNAGE.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Re-routing to Shatterdome. Jaeger base is 3 klicks away.

We begin to pass under a decorative archway that straddles a street at the top of a hill. We can see the street leading down into the high-rises and city-scape below us.

BEGIN MEDIA SEQUENCE 3 - 3D FILM

Halfway down the street we are STALKED by a completely NEW KAIJU (CODENAME: TUNDRA), a FROST GIANT of sorts, its body glowing in icy-blue. The monster doesn't immediately notice us, as we are too small and unimportant.

CHIEF LOCCENT OFFICER (V.O.)

(quietly over COMMS)

Everyone be quiet, maybe we can get by this one without it...

PPDC A.I. (V.O.)

(loudly over COMMS)

Incoming aerial plasma assault!

The creature HEARS US, it TURNS TOWARDS US AND ROARS!

JUST THEN, a BARRAGE OF EXPLOSIONS strikes the beast's back, as FIGHTER JETS and HELICOPTERS ZOOM PAST IT and down the street TOWARDS US. The Kaiju turns and faces the escaping flying machines, and us.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Brace for impact!

The giant CREATURE INHALES DEEPLY and expels a TORRENT OF FROSTY BREATH unleashing a BLIZZARD UPON US and the aircraft. We are caught in the COLD BLAST OF AIR. ICE AND SNOW begins FALLING from above.

Out of nowhere SABER ATHENA appears from between two buildings and SLICES THE DISTRACTED KAIJU with her ionic twin blades, just before slamming the two weapons together to fuse into a single, huge IONIC BROADSWORD and striking a heroic pose.

SABER ATHENA RANGERS (V.O.)

(JAEGER PA SYSTEM)

SABER ATHENA REPORTING FOR DUTY!

As the monster falls towards us it releases its last gasp of frigid breath, as rolling frost cloud approaches it freezes everything in its path. We become blinded and surrounded in frost as well.

CHIEF LOCCENT OFFICER (V.O.)

(static COMMS)

MOVE! MOVE!

PPDC A.I. (V.O.)

(COMMS)

WARNING! WARNING! WARNING!

Our vehicle SPINS OUT OF CONTROL AVOIDING the DEFEATED CREATURE as it falls towards the icy streets.

END MEDIA SEQUENCE 3 - 3D FILM

As we SPIN AROUND, we SEE; the BUILDINGS surrounding us have been COATED IN ICE, and FEEL the chill of the cold air on our skin.

// SC 06 //
EXT. ICE COVERED FUTURISTIC JAKARTAN STREET — NIGHT

CHIEF LOCCENT OFFICER (V.O.)

(muffled and broken

transmission over COMMS)

I've... (lost) control of (the) ECV. Can you

(hear) me. This is LOC(CENT) Mission

Con(trol). Come (back). Scramble Jump(hawk)...

(static noise)

We continue to SPIN OUT OF CONTROL, the vehicle makes MALFUNCTIONING NOISES, both electrical and mechanical. We see a POWER POLE FALL under the weight of the ice that has accumulated on it. As the pole falls next to our vehicle in a SHOWER OF SPARKS the POWER AND LIGHTS GO OUT. Our VEHICLE comes to a sudden STOP after we CRASH INTO A RIDE BUILDING, THE "KAIJU ENCOUNTER" DARK RIDE. The EVC is dead in its tracks. Static NOISE comes from the onboard communication SPEAKER.

// SC 07 / UNLOAD //
INT. KAIJU ENCOUNTER DARK RIDE — NIGHT (WALK-THROUGH UNLOAD STATION)

The sounds of the Kaiju attack continue in the distance.

Ride-attendants dressed in J-TECH GROUND CREW coveralls assist everyone out of the vehicle. Another person dressed a hazmat suit approaches us from a fog-filled loading station. This is a PPDC HAZARD TROOPER from the nearby Shatterdome. They SHINE a FLASHLIGHT at us to get our attention.

PPDC HAZARD TROOPER
Hurry! Kaiju have blocked the main route.
We need to continue on foot from here. Take
these and follow me!

We get off of the ECV and the ride-attendant begins handing everyone their own flashlight.

PPDC HAZARD TROOPER (CONT'D) Everyone, STAY ALERT and STAY TOGETHER!

Together we proceed on foot into the rubble of a dark ride.

// SC 08 //
INT. KAIJU ENCOUNTER DARK RIDE - WALK THROUGH

We enter the darkened theme park ride and find our way through the narrow black passageways of the dark ride. The dark ride is populated with props, sets, and monster display gags. The dim glow of our flashlights penetrates the darkness momentarily bringing each scenic element to life by the moving shadows created by the many hand-held flashlights.

PPDC HAZARD TROOPER (CONT'D)
These Kaiju rides are real popular with
parents. It's a good way to teach kids basic
safety principles in case of a Kaiju attack.

We're hurried by our guide(s) through the ride. Our FLASHLIGHTS begin to FLICKER. One by one, our FLASHLIGHTS DIE completely.

We HEAR a CREAKING in the darkness. Around the next corner, we SEE a pair of SWING DOORS with a KAIJU FACE painted across its surface.

The guide encourages a guest to PUSH OPEN THE DOOR triggering a live STEAM WHISTLE that BLARES!

// SC 09 //
INT. DARK RIDE WITH KAIJU CORPSE - NIGHT

BEHIND the painted KAIJU DOORS is a real KAIJU HEAD, the dead frost giant, Tundra. Its massive lifeless body lay before us. Its head has CRASHED THROUGH THE WALL of the dark ride building blocking our path. Moonlight streams through the collapsed building illuminating the beast's giant head, its mouth agape and lined with jagged teeth each as big as a person. The SMELL and stench of the DEAD CREATURE fills the air. The guide points at the open mouth of the Kaiju.

PPDC HAZARD TROOPER
(pointing)

Looks like its blocking our exit. There's only one way to get to the Shatterdome. If we can't get round it, we're gonna have to go through. (MORE)

PPDC HAZARD TROOPER (CONT'D)
Hopefully the decontamination station hasn't
been destroyed when we get there. This could
get messy. (MORE)

She lowers the mask and hood on her suit. Her voice is now heard from a speaker box that hangs from her belt.

PPDC HAZARD TROOPER (CONT'D) ...try not to touch anything. Just stay close to each other and I'm sure WE'LL be fine. Into the belly of the beast...

// SC 10 //
INT. KAIJU CORPSE - NIGHT

Moving one by one into the Kaiju's mouth, we pass between its massive teeth and onto its spongy tongue venturing deep into its slimy, lifeless carcass.

Travelling down narrow passageways inside the creature, our FLASHLIGHTS TURN ON and GLOW WITH ULTRAVIOLET LIGHT and we find ourselves within the dead Kaiju's massive chest cavity. The ribcage serves as a pseudo-cave roof. Its STOMACH cavity is FILLED WITH A BUBBLING GLOWING BLUE FOAM.

The Kaiju Blue (foam) surrounds us, the foam is waist high with more blue foam sloshing down from above into our path. We daringly venture into the foam. We feel it bubble and sizzle on our skin as we push forward under the ribs toward an open wound on the side of the creature's body.

PPDC HAZARD TROOPER
You've all been immunized against kaiju
blue, right? There are lights ahead. Keep
going!

We EXIT the DEAD KAIJU via a wound on the side of the monster. A PPDC STRIKE TROOPER is waiting on the other side to continue guiding us.

PPDC STRIKE TROOPER
You made it. You have to follow me. Quickly.

// SC 11 //
EXT. SHATTERDOME EXHAUST PORT — NIGHT

The Strike Trooper rushes us around the corner just outside the JAKARTA SHATTERDOME. We stand in front of massive exhaust ports for the facility.

PPDC STRIKE TROOPER This way, hurry, follow me!

// SC 12 //
INT. SHATTERDOME EXHAUST PORT - WIND TUNNEL

We move through a large steel tunnel that winds through the facility. We HEAR; WIND TURBINES RE-STARTING. We SEE; at the end of the tunnel a GIANT FAN BLADE beginning to SPIN. AIR BLOWS increasing in velocity as the blade spins faster and faster. We find ourselves 'pushing' through the ever-increasing wind flow, like being in a wind tunnel. We push through the wind-stream towards the end of the shaft.

// SC 13 / MEDIA SEQUENCE: SHATTERDOME MEDIA //
INT. SHATTERDOME - LOCCENT MISSION CONTROL ROOM

We exit the wind tunnel to find ourselves in the corridors of the SHATTERDOME. We are guided through the doors and into the Shatterdome Mission Control Room (LOCCNET). The various technicians monitor a bank of electronic displays, many appear to float in mid-air with holographic technology.

P.A. SYSTEM (V.O.) Civilian evacuation launch commencing now.

An attack upon the Shatterdome is progress when we arrive. As FERNO unleashes his fury directly upon the Shatterdome the room rumbles and shakes. Looking out through the window we see FERNO is wreaking havoc upon the V-22 Osprey helicopters on the outside flight deck.

LOCCENT TECH (to LOCCENT MISSION CONTROLER)

Sir. The escape choppers are down, and we've lost comms with all Jaeger strike groups.

LOCCENT MISSION CONTROLER (to STRIKE TROOPER)
Prepare STORM GARUDA for launch.

The LOCCENT TECH motions towards us. The LOCCENT MISSION CONTROLLER turns around from his control center.

PPDC STRIKE TROOPER (to LOCCENT MISSION CONTROLER)

Sir. We've got another group of evacuees.

LOCCENT MISSION CONTROLER (to STRIKE TROOPER)

Not anymore. They're now Ranger cadets. Take them to J-TECH and put them to use.

The STRIKE TROOPER directs us out of LOCCENT and towards J-TECH DIVISION.

// sc 14 //

INT. SHATTERDOME - J-TECH (JAEGER TECHNICAL) DIVISION COMMS ROOM

Entering into the J-TECH COMMS room the Strike Trooper initiates a video call with a JAEGER ENGINEER. The suspended video monitors overhead spring to life as a frantic JAEGER ENGINEER answers the video call.

JAEGER ENGINEER (ON SCREEN)
I don't have time for this now... We just lost
STORM GARUDA'S Conn-Pod team in the attack.

PPDC STRIKE TROOPER
Excuse me sir. Orders from LOCCENT, these
are our new Ranger cadets.

JAEGER ENGINEER (ON SCREEN)

Very well.

(to civilians)

Ladies and gentlemen, looks you're going to be piloting a Jaeger today. It takes years of intense mental and physical training to become a Ranger and time is a luxury we don't have so we're going to do it in thirty seconds. Luckily, the new Mark VII's have experimental drift tech that allows LOCCENT Mission Control to remotely pilot the Jaeger. But we still need local neural networks to handle the processing load of the remote commands. Basically, we need your brain power. We are going to load six of you

into a NEURAL LOAD DRIFT CAPSULE. Like this one. (MORE)

The JAEGER ENGINEER makes a few key strokes on his computer and his image is replaced with a spinning CGI model of the NEURAL LOAD DRIFT CAPSULE (the ride vehicle).

JAEGER ENGINEER (CONT'D)

There are two rows. Each row holds three people. Move quickly into the NLDC. Take your seat, pull down on the safety bar, and put on your neural link visor. LOCCENT will then be able to remotely pilot and get you into the fight.

Congratulations your pilot training is now complete. Trooper, take our new cadets to the loading gantry. Storm Garuda is equipped to accept the NLDC.

PPDC STRIKE TROOPER

(to the Jaeger Tech)

Yes, sir.

(to the guests)

You heard the man. You've got a date with Storm Garuda.

(under his breath)

This is absolutely insane.

The Strike Trooper directs the guests out of J-Tech and into the JAEGER LOADING GANTRY.

// SC 15 / RELOAD //
INT. JAEGER LOADING GANTRY

Following the Strike Trooper, we enter into the Loading Gantry. We maneuver towards the loading platform where the Neural Load Drift Capsule (ride vehicle under UV light) awaits.

J-TECH GROUND CREW are present on the loading platform. They assist us with loading into the vehicle. Over the internal intercom system within the NLDC we hear communications with LOCCENT.

RIDE BEGINS:

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Good luck cadets. Your courage will ensure our survival.

PPDC A.I. (V.O.)

(PA SYSTEM)

Storm Garuda loading procedure commencing, now.

VEHICLE DISPATCH

// SC 16 / STORM GARUDA UPCLOSE //
INT. JAEGER LOADING GANTRY

The vehicle loaded with riders, moves forward along the loading gantry. Flexible conduits and cables run in every direction as our vehicle moves towards the giant war machine's head located off to the side of the gantry.

PPDC A.I. (V.O.)

(PA SYSTEM)

Launch operations standing by.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

This is Jakarta Shatterdome LOCCENT MISSION CONTROLLER. Storm Garuda, MARSHAL REZA is on COMMS.

MARSHAL REZA (V.O.)

(COMMS)

This is Marshal Reza. I'll be in command of this operation.

// SC 17 / MEDIA SEQUENCE 4 //
INT. STORM GARUDA CONN-POD (4D IMMERSION SCREEN)

BEGIN MEDIA SEQUENCE 4 - 3D FILM

The NLDC exits the loading gantry and is placed into the CONN-POD of the Jaeger via the back of its detached head. We've arrived in the CONN-PODD. Our vehicle moves forward and locks in

position within the CONN-POD. Ahead of us we can see through the visor shield of the Jaeger.

MARSHAL REZA (V.O.)

(COMMS)

Drift link online. Initiate Drop.

The CONN-POD drops from the top of the Shatterdome down towards the shoulders of Storm Garuda below. We race past catwalks and gantries, large pipes and shafts of light as we descend towards the giant robot body. Coupling sounds, and mechanical noises, along with a jolt signify the CONN-POD has joined with the rest of the Jaeger's body. As the system checks are performed through the visor of the Jaeger we are being moved (unseen by a rolling platform) through the Jaeger bay towards larger hanger bay doors.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Coupling confirmed sir. Engaging remote pilot protocol.

The rolling platform moves the Jaeger through the hanger doors to reveal that our giant robot ride is standing at the edge of Jakarta Bay looking out towards the city skyline of Jakarta.

The Jaeger moves its massive arms into view and takes a few shadow punches. Then strikes a defensive pose as the weapons on its arms (missiles, and futuristic blasters) are exposed.

MARSHAL REZA (V.O.)

(COMMS)

This is Marshal Reza. The mission is a go. Commence Launch.

SOUNDTRACK ramps up with a pounding beat. The Jaeger tilts its head to the sky.

The Jaeger rockets towards the sky, and clouds, as the huge metal robot shakes and roars upwards.

Breaking through the clouds the Jaeger quickly comes to a landing on a major city street in Jakarta. Our Jaeger surveys the situation, to see we are surrounded by skyscrapers. Some we are much taller than, others tower over us.

CHIEF LOCCENT OFFICER (V.O.) (COMMS)

Roger, Kaiju codename, "FERNO" nearby.

Looking out of the Jaeger through the visor we see our Jaeger's reflection in a large mirrored skyscraper. For a split-second we take the time to admire the sight... But in the reflection behind us we see FERNO suddenly coming in for an attack. The Jaeger begins to move, and we see ourselves turning from our reflection towards the incoming kaiju.

PPDC A.I (V.O.)

(COMMS)

Plasmacaster powering up.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Let's send this Kaiju back to where it came from!

Engaged in close combat with the kaiju, we raise up the plasmacaster on our arm and fire directly at the beast's head as it violently snaps at us with its flaming jaws.

Stunned and dazed, FERNO stumbles backwards. Grasping for balance he rips into the skyscrapers that surround us.

The kaiju gains its footing, but has become more enraged. The monster's fiery MAGMA TENTACLES flail wildly and it lets out an earth shattering roar as it lumbers towards us. Snaring Storm Garuda in its tentacles we cannot move, as the kaiju swings its massive arms, landing a crushing blow to our CONN-POD / head.

The hit knocks our head up and to our left as the systems in the CONN-POD flicker and go dark for a second.

END MEDIA SEQUENCE 5 - 3D FILM

Our ride vehicle spins to the left as we move into the transition space between the two immersion screens.

// SC 18 /
INT. STORM GARUDA CONN-POD — Dark

The ride vehicle spins wildly as we catch glimpses of the CONN-POD in the ambient flashing lights. We see wires and hoses whipping around wildly from the hit.

Jaeger alarm systems sound off.

The Kaiju lets out a fearsome roar. We hear and feel each shattering blow of the kaiju hitting Garuda as we are jolted around in the dark.

PPDC A.I (V.O.)

(COMMS)

Nanomail power diversion active. Jaeger system power restored.

We hear the Jaeger's power systems boot-up and come back online. We move towards the next immersion screen...

MARSHAL REZA (V.O.)

(COMMS)

Garuda get back into the fight!

// SC 19 / MEDIA SEQUENCE 5 //
INT. STORM GARUDA CONN-POD (4D IMMERSION SCREEN)

BEGIN MEDIA SEQUENCE 6 - 3D FILM

When the lights come back on, through the visor screen and we see FERNO fiercely attacking the CONN-POD blow after blow lands on the protective screen.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Stay focused! It won't be able to break through the visor!

Just then... it breaks through with its claws. The rush of outside air and the feel of shattering glass fill the CONN-POD. The kaiju's claws and tentacles are violently reaching into the CONN-POD. Through-out the remainder of the action inside the CONN-POD, the electronics and lights flicker on and off.

PPDC A.I. (V.O.)

(COMMS)

Critical strike!

MARSHAL REZA (V.O.)

(COMMS)

Get those people out of there!

Just then the familiar horn sound of GIPSY AVENGER is heard. In a grand and heroic entrance, Gipsy jumps on the back of the kaiju and pulls it off of us. Gipsy engages the monster in combat. Gipsy takes hold of the near-by Trans Studio Ferris Wheel and uproots it from its foundations. Holding the wheel as a shield to block FERNO'S attacks. Gipsy ignites her plasma sword, and slices off a few of Ferno's tentacles, lava like fluid spews from the wounds.

GIPSY AVENGER RANGERS (P.A. SYSTEM)

Gipsy Avenger is on the scene.

Let's do this together!

Throwing the wheel over the monsters head and locking its arms behind its back. All the while its remaining tentacles flare wildly about.

GIPSY AVENGER RANGERS (P.A. SYSTEM)

Take your shot! Now!

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

I'm on it.

PPDC A.I. (V.O.)

(COMMS)

Dual plasma chainswords engaged.

Our Jaeger's arms rise up into view in a fighting stance. Just then — SHING!! -- the two glowing plasma swords extend from our forearms ready to strike. The huge mech's arm rears back and we track this motion from inside the CONN-POD looking up at our arm and the glowing sword we are about to use as a weapon.

PPDC A.I. (V.O.)

(COMMS)

Elbow rockets engaged.

As we strike, we see the afterburner fire shoot out from the rockets in our Jaeger's elbow. We deliver two swift slices to FERNO, as lava-like fluid gushes from its mouth.

The lava liquid flies at our visor and exposed CONN-POD. To avoid the incoming danger. Our Jaeger quickly moves back as FERNO falls to the ground.

Standing the edge of Jakarta Bay we look down to see the fallen Kaiju. It's insides churning and an internal glow becoming brighter and brighter.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

This is new...

MARSHAL REZA (V.O.)

(COMMS)

Kaiju meltdown! Clear the area! It's going
to blow!!

Gipsy rushes in and takes the monster by its tail and begins to drag it out into the bay.

GIPSY AVENGER RANGERS (P.A. SYSTEM)

We'll take it from here!

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Eject!

The room shudders and is filled with a violent blast of smoke as we are ejected from the Jaeger. Our vehicle is blasted into the evening sky. We hear the sound of parachutes being deployed as our vehicle lurches with their opening. As we slowly descend we see the two figures of Gipsy Avenger and the corpse of FERNO plunge deep into Jakarta Bay.

We gently float back to earth landing abruptly on the dock of the bay. The parachute falls gentle around us as we make a gentle left turn.

END MEDIA
SEQUENCE 7
- 3D FILM

// SC 20 / EXT. UNDER THE PARACHUTE — NIGHT

All around us is the nylon parachute material. We move through the dual colored undulating material we can see various shipping containers on the ground.

CHIEF LOCCENT OFFICER (V.O.)

(COMMS)

Sir! Contact reestablished.

Roger that.

Patching you through now.

We eventually make out from underneath the parachute to see...

// SC 21 //
EXT. JAKARTA BAY DOCK — NIGHT

We see a smoldering Jakarta across the bay. The NLDC begins to journey back towards the loading docks from where we departed, but not before witnessing a massive explosion from beneath the water that sends a giant splash upward from the dark water's surface.

MARSHAL REZA (V.O.)

(COMMS)

You rookies did it! The city is safe now thanks to you. The Pan Pacific Defense Corps salutes you, Rangers.

// SC 22 //

EXT. TRANS STUDIO CIBUBUR LOADING DOCKS - NIGHT

We return to the Trans Studio Cibubur Facility through the twisted wreckage left by the Kaiju. We venture through the wrecked buildings of the Trans Studio complex and under the damaged Trans Studio Ferris wheel.

Passing by an open door to a cold storage room we peer inside to see a distraught TRANS STUDIO PARK MANAGER dressed in the familiar Trans Studio black uniform standing among the aftermath debris.

Various PPDC labeled food stuffs have been slung all through the storage unit. There are ice cream tubs ripped open, and colorful

sprinkle toppings spilled as well. Mucking through the delicious ice cream mess he surveys the damage wiping the whip cream from his brow.

TRANS STUDIO PARK MANAGER
My park... My beautiful Ferris Wheel... What
have you done?

// SC 23 //
EXT. PPDC LOADING DOCK

The NLDC arrives at the facility loading dock to allow the guests to disembark.

THE END.